**SYNOPSIS**

**Cartooning an Image Using Open CV and Python**

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# ABSTRACT

**Image Processing** – In the field of the research processing of an image consisting of identifying an object in an image, identify the dimensions, no of objects, changing the images to blur effect and such effects are highly appreciated in this modern era of media and communication. There are multiple properties in the Image Processing. Each of the property estimates the image to be produced more with essence and sharper image. Each Image is examined to various grid. Each picture element together is viewed as a 2-D Matrix. With each of the cell store different pixel values corresponding to each of the picture element.

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### INTRODUCTION

Advanced technology has become the integral part of our life. To satisfy the need of the society, almost in each work, we use the technology. In current era computer science is major subject. It has many real life applications such as cloud computing, remote monitoring, Wireless sensor network, uncertainty), internet of things, Neural network, artificial intelligence, internet Security, and so on. Technology is the mode by which user can store, fetch, communicate and utilize the information. The image processing plays a major role in all computers related applications. The image processing appears in many real-life applications, e.g., home security, banking system, education sector, defense system, Railway, and so on. In this manuscript we discuss about the cartooning of image.

Each of these methodologies offers a rapid contribution to human interest. Each confined methodology helps in filtering the picture element that forms to an image. There are various factors that enables to produce the essence of an image. The concerns are contrasting and appropriate color mixing, matching between any two pixels connecting two cells, accurate placing of objects together combined to form image features. In the recent times there happened to be drastic changes in ample fields. The uplift of these fields enhances in betterment of the society. In the field of medicine, these processing of images enable to extract the fullest accuracy of the images.

Image Processing is widely processed in the medical field such as in the MRI/ET scans. The amount of research in the image processing has helped to acquire early detection of tumors. There plays a vital role in the field of image processing and in the field of Biology. This research bound to save livelihood as early detection can be identified and effective treatment can be started off. These extended concepts have enabled to build better security systems which ensure safety. The security/surveillance systems have managed to build systems depending on the image processing algorithms,

The recent technology of fingerprint unlocks, face detection unlock has resulted in developing an efficient security. These Biometric systems perhaps have been now installed on to smaller devices as well for the simpler usage. With the recent success apprehended by the social media is duly with the techniques installed to enhance the user experience. E.g. – Facebook confines with the auto tag mechanism to automatically suggest the person’s name and not by manually tagging each person on the image.

The basic concept in this algorithm involves the technique of converting the RGB color image to an accurate, cartooned image without multiple filtrations or blurred image without proper facilitation of edge detection. This user interface allows to apply the animation effects. This naturally provides an artistic effect and comics as well with wide range of pictures.

### THE ALGORITHM

The process to create a cartoon effect image can be initially branched into 2 divisions –

1. To detect, blur and bold the edges of the actual RGB color image.
2. To smooth, quantize and the conversion of the RGB image to grayscale. The results involved in combining the image and help achieve the desired result

### IDENTIFYING AN IMAGE

Finding smooth outline that represents or bounds the shape of the image is an important property to achieve a quality image. All Edge processing tasks are:

* **MEDIAN FILTER** – This filter helps in reducing the noise created during the downscaling the image and later converting the original image to cartoon image by applying the bilateral filter. Any extreme specks are smoothened over.
* **EDGE DETECTION** – At first the noise of the image is removed within the image. Later the smoothened image is filtered using horizontal and vertical direction by dividing the cells of the picture elements (both x and y dimensions.)
* **MORPHOLOGICAL OPERATIONS** – This serves the purpose to Bolden and smoothen the outline of the edges variably. The pixels that are highlighted but seems far are removed. Hence the edge lines reduce to thinner outline.
* **EDGE FILTERING –** Two divisions of the constituent regions, any region that pertain below a certain threshold is removed. Small outline identified by the detection method is removed from the final image.

**COLOR TO THE RGB IMAGE**

The most important aspect is to eliminate the color regions and apply cartoon effects.

Through this algorithm, the colors are smothered on multiple filtration's so as to create an equal color regions.

* **BILATERAL FILTERING** – The important role of this filter is to smooth the images without creating any sort of noise also while preserving the edges. Filtering is performed by reading an image from the file and storing it in a matrix object. Initially creating an empty matrix to store the result and applying bilateral filter. This totally depends on the kernel size and testing by running more no of iterations.
* **QUANTIZE COLORS** – The last step of the conversion involves the step of reducing the number of colors in each pixel.

**ER Notation**

The symbols used for the basic ER constructs are:

1. Entities are represented by labeled rectangles. The label is the name of the entity.
2. Relationships are represented by a solid line connecting two entities. The name of the relationship is written above the line. Relationship names should be verbs.
3. Attributes, when included, are listed inside the entity rectangle. Attributes which are identifiers are underlined. Attribute names should be singular nouns.
4. Cardinality of many is represented by a line ending in a crow's foot. If the crow's foot is omitted, the cardinality is one.
5. Existence is represented by placing a circle or a perpendicular bar on the line. Mandatory existence is shown by the bar (looks like a 1) next to the entity for an instance is required. Optional existence is shown by placing a circle next to the entity that is optional.
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### OBJECTIVE OF RESULT

1. Following area unit the most objectives planned and accomplished during this analysis work.

Rapid image processing with high detection rates

1. To provide High accuracy model as compare with current existing models.
2. To provide very low false positive rate.

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### CONCLUSION

First of all, the basic tools to handle the titled problems of the thesis are incorporated. It includes origin and history of image processing, different types of uncertain environment, existing methods for cartoon imaging. Amid the previous three decades, the topic of image processing has gained vital name and recognition among researchers because of their frequent look in varied and widespread applications within the field of various branches of science and engineering. As an example, image processing is helpful to issues in signature recognition, digital video processing, Remote Sensing and finance. Conclusion and Future Directions Firstly, we use high-resolution camera to take picture of the internal structure of the wire. Secondly, we use OpenCV image processing functions to implement image pre-processing. Thirdly we use morphological opening and closing operations to segment image because of their blur image edges. The main attraction of the paper is to solve different types of images having one object, two object and three object which can’t be solved by any of the exiting methods but can be solved by our proposed method.

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